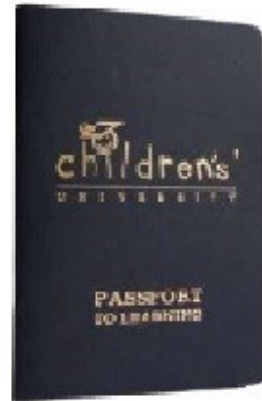


When you have completed an animal observations you can take your passport to the volunteers desk and get a 1 hour credit stamped in your Children's University Passport

Choose another animal observation for more credits in your Children's University Passport



Extension work if you choose...

You have gathered some interesting information about Tigers. Can you turn your data into a graph? Present your data in different types of graphs.

Can you think of reasons the Tiger enclosure has been built like it has? Think about;

- Logs and rocks
- Plants and water
- How much space?
- Any other things you notice
- Why is the Sumatran Tiger a threatened species?
- What can people do to save the Sumatran Tiger?



Children's University Learning Experience

1. When you have completed this activity fill in your CU Passport with the date, for 1 hour and *Tiger observation* as the activity.
2. Take your CU Passport to the Volunteers (Visitors) desk and ask for a stamp.

If a volunteer isn't available, take this sheet back to the CU coordinator at your school to stamp your passport.

Sumatran Tiger



Scientists use research skills such as *observation* to learn about animals.

In this learning experience you will be observing a Sumatran Tiger



Using a map of Adelaide Zoo go to the Sumatran Tiger enclosure.

Get started...

- ◇ Choose one Tiger to watch.
- ◇ Read the behaviour key (next page) and see what the code letter is for possible Tiger behaviours.
- ◇ Every 60 seconds (1minute) write down what you see (observe) the Tiger doing at that moment.
- ◇ Repeat 10 times (until 10 minutes have passed).

Your name (name of observer) _____

Date:

Time:

Species of study animal: Tiger

Does your Tiger have any special colours or shapes on their fur (features)?

What is the weather like?

Sunny Cloudy Wet Still
 Hot Warm Cold Windy

Every one minute (for 10 minutes) write down what you see the Tiger doing.

| | |
|--------|--|
| 1 min | |
| 2 | |
| 3 | |
| 4 | |
| 5 | |
| 6 | |
| 7 | |
| 8 | |
| 9 | |
| 10 min | |

Code Behaviour

- W Walking
- Rg Resting or Sleeping on
- Rt Resting / Sleeping in tree
- V Calling out (Vocalising)
- U Urinating
- D Defecating
- H Hiding (Out of sight)
- E Exploring / moving about
- G Grooming /Cleaning
- X Other (specify)